Timucuan Longhouse Meeting

13 February 2017 @ 7:00 pm

Fruit Cove Baptist Church

* Open Meeting with Prayer: ***Big Horn Moose***
* Review / accept / post last month’s meeting minutes: ***Tallykeeper***Last month’s minutes posted to website. Iron Wolf to act as Tallykeeper for this meeting.
* Financial Report: ***Amazing Moon/Wild Eagle/Big Horn Moose***
  + Financial report  
    Financial report sent by email and reviewed by council.
* Coup point report: ***Blue Spark***Half of tribes reporting coup points regularly. Ottawa and Kiowa closest to OWB.
* Recruitment update: ***Tenor Bear***
  + Member numbers for new year 319 members
  + How many new families 128 families
  + Marketing ideas, updates  
    Plan remains to have schedule in place by March meeting, and all recruitment events and budget solidified by May. Recruiting campaign to be stronger this summer than previous years as starting in August/September has proven to be too late.
* Website update: ***Iron Wolf***
  + Statistics  
    Typical flat usage patterns. Office 365 issue came up when AOL users emailed @nsdjax.org accounts that forwarded to Gmail. Gmail rejected emails.
* Postings/Articles for last/this month newspaper: ***Smoke Signal Chief***
  + Post articles about past events or future events
* Facebook Status: ***Steaming Head***
  + Continue to post and repost events as necessary  
    Recent posts for Cracker race and family campout
* Family Campout
  + Recap  
    Good turnout, decent weather. Raffled off youth rifle, making $315 for Team Lucy.
* Monster Jam
  + Update: head count / patch 128 members attending, patches ordered and should arrive in time
  + Ticket Handout  
    Tickets distributed to nation chiefs to be delivered to tribe chiefs at chiefs meeting. No pit passes this year as they changed how pricing and promos work this year. Mass email to be sent tomorrow to arrange for carpool
* Jax Cracker
  + Recap  
    Event was profitable by $239, including $29 in concessions. Motion passed to change the rules for next year to reduce the weight to 5 ounces to match other scout programs and make the event more reasonable for first-time racers. Other discussions concerning:  
    - Next year we will try to have a cross-city championship with PV Federation if they change car style and match our new weight.  
    - Next year we will make an effort to reduce the price. All agree that $18 is too high for a $5 car.
* Boys Longhouses
  + Location: Camp Blanding
  + Date: April 21-23
  + Cost? (Please post on Circlebridge so members can register)  
    Nearing completion of the budget. Once budget is set, the event will be made available on CB.
* Girls Longhouse
  + Location: Blue Springs in High Springs
  + Date: April 28-30
  + Cost: $25 before 4-1 / $30 after 4-1
  + Posted on Circle Bridge  
    Webspinner to add $0 event to request a breaking arrow kit for those members breaking arrow at the Spring Longhouse.
* Statewide Pow Wow
  + March 17-19
  + Westgate River Ranch
  + $40 per person till March 5th after March 5th there will be a $40 late fee per family charge
  + Go to Sunshinestatepowwow.com to register and see list of events
  + Timucuan is responsible for Sacred Fire and Fire Walk
    - Who is going that can help set up fire, dress for fire  
      Asst Fire Starter will be present. Pow Wow will provide a cord of wood for use in the Sacred Fire. Timucuan to pay for other fire-related consumables.
    - Supplies Needed
      * White Bags, Candles, pyrotechnics, ect.  
        Timucuan to pay for fire walk materials.
* NSD National Meeting 5/5-5/7
* Upcoming Events
  + Monster Jam 2/18/17
  + Sunshine State Pow Wow 3/17/17 – 3/19/17
  + Boys Longhouse 4/21
  + Girls Longhouse 4/28
  + National NSD Meeting 5/5 - 5/7
  + Jax Jumbo Shrimp game – Scout night conflicts with Girls Spring LH. Sandpainter to gather list of upcoming games to make decision at next meeting for possible weekend or weeknight game.
* Portion of the wooden nickels distributed to tribe chiefs, to be used for program promotion.
  + Any training that needs to be scheduled
    - Chiefs Training
      * tribe
      * nation